



ELECTRONIC ARTS 4330 SANDERSON WAY, BURNABY, BC

Square Footage: 25,000
Market Sector: Technology
Architect/Designer: Gensler



Govan Brown was retained to complete a renovation for Electronic Arts on their 12 acre campus in Burnaby, BC. The large campus has grown over the past few years with the initial facilities being built over 20 years ago. The campus is comprised of multiple sports fields, gaming complexes and new buildings. Phase 1 of this project required updating specific areas in the 20 year old building which included renovating lobbies, office spaces, meeting rooms, and a substantial fit-out of the facility's kitchen and cafeteria area which occupied the largest portion of the work. Separating the cafeteria from the outside patio are large, retracting nano walls, which reveal a barbecue and outside cooking area. Glass feature walls and partitions with exposed wood and brick are evident throughout the space as are high-end finishes. The open concept space is equipped with various digital and AV components including a feature wall with a fireplace that houses multiple TV screens that make up one giant screen.